



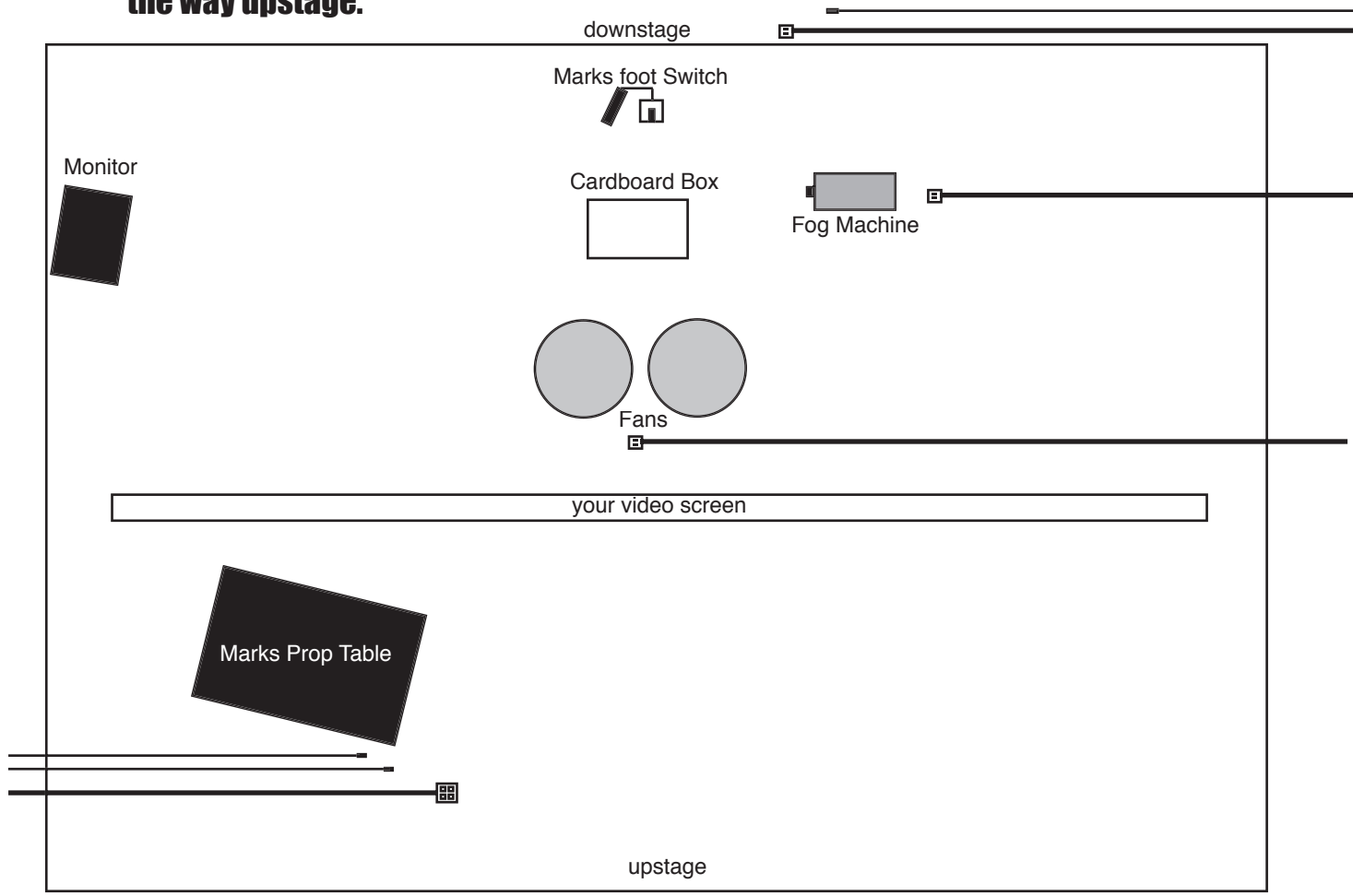
# MARK NIZER

## TECH SHEET

### STAGE PLOT

#### Needed on stage:

- 3 XLR Mic cables, two to Mark's Prop Table and one to Front of stage.
- 1 Sound Monitor. Stage left or right.
- 1 Grounded Power Cord, 110 watts to "Mark's Prop Table".
- 2 Single plug grounded extension cords one to "Fog Machine", one to Front of Stage.
- 1 Single plug grounded extension cord to "Mark's Fans". Do not secure in place.
- A foam core box will be supplied and attached to a fly pipe or light bar in ceiling.
- A ball drop may be attached to a fly pipe or light bar in ceiling.
- 1 Video Screen or white psych upstage. If screen doesn't fly out put on side or all the way upstage.

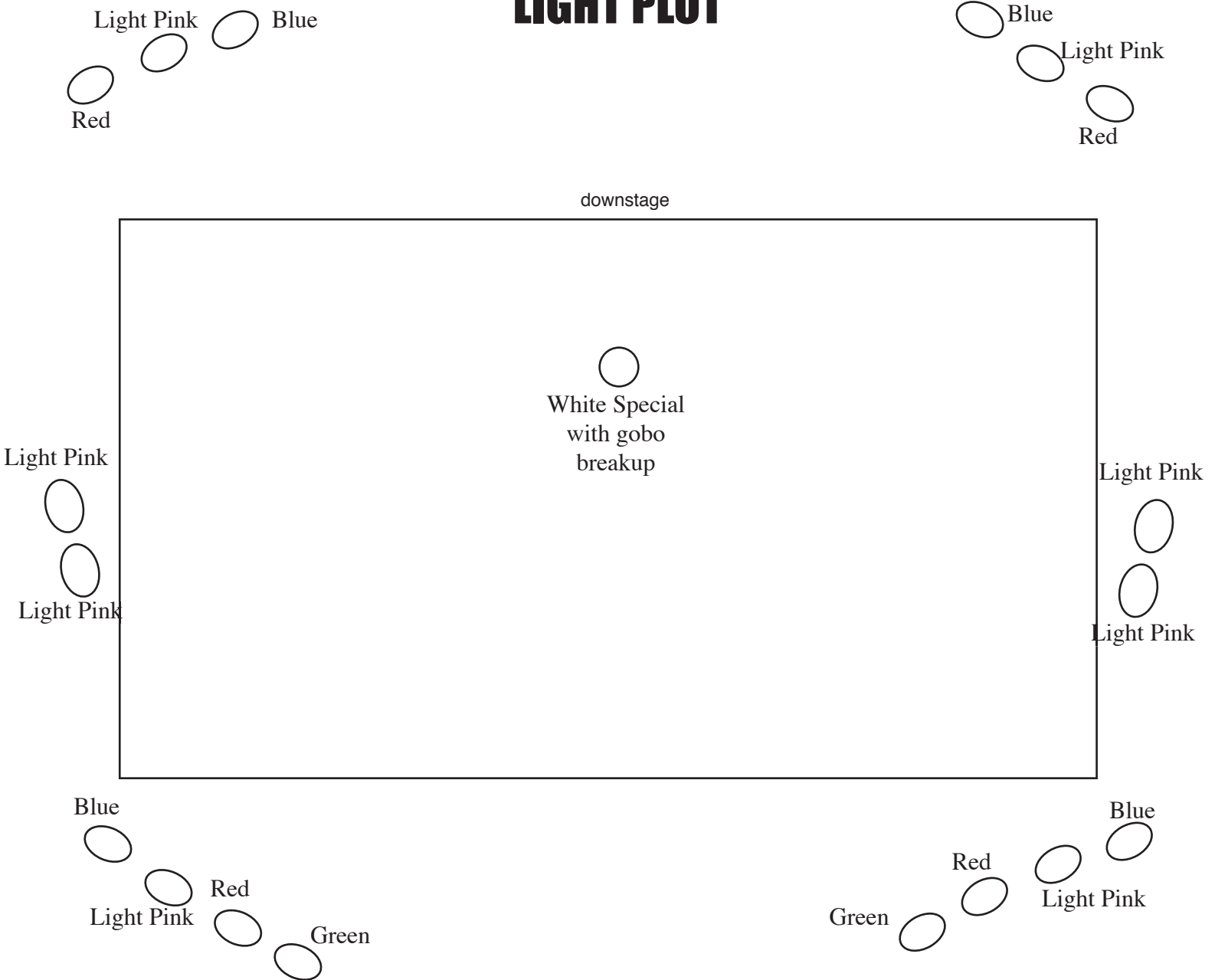




# MARK NIZER

## TECH SHEET

### LIGHT PLOT





# MARK NIZER

## LIGHT CUES TECH SHEET

### **PRE SHOW:**

**If video is used keep stage and room as dark as possible for pre show music/video.**

### **BEGINNING OF SHOW:**

**When Mark runs on stage bring up STAGE FULL WASH.**

**3 CIGAR BOXES:** When Boxes are stuck on Marks foot: **FADE TO ONE SPOT**  
When Mark looks up from book.....**BLACKOUT** for 2 SECONDS  
**RESTORE SPOT, WAIT 1 SECOND, THEN GO TO FULL**

**10 CIGAR BOXES:** Light with 1 or 2 spot lights or a special  
**UNICYCLE AND 2 VOLUNTEERS: FULL WASH.**

**BALL SPINNING: FULL WASH.**

**3-5 COLORED BALLS: NO FOLLOW SPOTS.**

**3 CLUBS:** When I touch clubs: **DARK BLUE** for 20 seconds.  
When I flip club off my face or turn on back light : **GO TO FULL WASH**

### **4 CLUBS**

**LASER DIABOLO:** **GREEN ONLY** then **BLACKOUT** when I ask for it.  
When I turn on my back light: **GO TO GREEN ONLY** then **FULL WASH.**

**TORCHES:** When Torches are burning go to: **DARK RED**  
When I start to juggle and/or turn on my back light: **GO TO FULL WASH.**

**HEAD BOUNCE RINGS: FULL WASH.**

**UNICYCLE, APPLE AND 2 KNIVES**

**PING-PONG BALLS: 2 WHITE SPOTS (ONLY).**

**BOWLING BALL, PROPANE TANK, KNIFE:** **GO TO FULL WASH.**  
When tricks ends bring **HOUSE UP** to 40%  
When I say "I'll do one more thing" **HOUSE OFF**

**FANS:** When Fans are at center stage go to: **OVERHEAD SPECIAL**  
When Mark removes his **BELT:** **GO TO FULL WASH** and **HOUSE UP** to 40%

About Lights: We will set a general wash that will be used most of the show. Normally this is most lights on with lights in the front center and overhead center off. Lots of side and back light. We will concentrate on the cues in the enclosed rectangles. A good rule is: if Mark is juggling **GO TO FULL!** Also: if you see Marks back light on **GO TO FULL!**



# MARK NIZER

## TECH SHEET

### SOUND CUES

#### Sound Check:

- Check levels of Marks Wireless Mic, Stage CD, Video projector, your CD player and stage mic.
- Play Video Projector, CD player and Stage CD player in the monitors.

#### Pre show:

- Begin preshow music; either from computer video feed or supplied CD.
- Check that Marks Wireless Mic and stage CD player are working and ON.

#### Beginning of show:

- If there is intro microphone used to introduce Mark, turn it off after intro.
- Be prepared to adjust Video audio level for DVD Video introduction.

#### CUE 1 When Mark runs on stage and WAVES.

\*PLAY CD "BALL CRASH"



#### During Show:

#### CUE 2 During Ball spinning - Whenever Mark Says "THE IMPOSSIBLE TRICK"

\*PLAY CD "IMPOSSIBLE TRICK"

Keep Mic and Stage CD levels loud and feedback free.

If Mark has technical problems with his Mic or CD he may use the Stage mic or your CD player as a back up. If this happens he will call cues as needed. Each track will

- be played all the way thru. When a song ends stop the track, since there is a recorded "beep" 15 seconds at the end of each track. (See Emergency Sound Sheet)

#### End of Show

Let Marks Stage CD Run. DO NOT BRING DOWN LEVELS, unless there are announcements, restore levels after announcements are completed.



# MARK NIZER

## TECH SHEET

### DECK CUES

#### Beginning of show:

- Open Curtain
- Drop Ball
- Strike Screen
- Turn off projector
- Close computer
- Throw BALL to MARK (from stage right).

#### Strike Unicycle:

- After I jump off and bring unicycle toward stage right.
- Get Ready to THROW MARK FAKE ARM

#### Fog Laser Diabolos:

- Fog diabolos when stage lights are TURNED OFF to BLACK OUT.

#### Have Unicycle Ready Stage Right (If Mark brings kid on stage and puts spring glasses on child.)

- Strike Unicycle after Mark dismounts and throws apple off.

#### Place Fans

- After Mark juggles Bowling Ball, Propane Tanks and Electric Knife; Mark bows, then says "Tell you what...I'll do one more thing" and leaves the stage; PLACE FANS.

**!!! NOTE: Make sure fans power supply is NOT UNPLUGGED from wall when you bring out the fans.**

#### Fog Fans

- 1 small burst of fog after Fans are in place.
- When Mark puts toilet paper on fans; long sustained burst of fog.

#### Close Curtain

- When Mark exits after Fans and bows.



# MARK NIZER

## EMERGENCY SOUND CUES TECH SHEET

3 BALLS	TRACK 1	<b>Start</b> when Mark gets to center stage and strikes pose. After ball falls out of ceiling. <b>Stop</b> after music ends.
HEADROLL		
3 BOXES	TRACK 2	<b>Start</b> after Mark says "NO PROBLEM", <b>Stop</b> after music ends.
10 CIGAR BOXES	TRACK 3	<b>Start</b> after Mark says "FIRST, I HAVE TO PICK THEM UP". <b>Stop</b> after music ends.
UNICYCLE AND 2 VOLENTEERS	TRACK 4	<b>Start</b> When Mark leaves the stage.. <b>Stop</b> after toilet flushing sound fades out.
BALL SPINNING -Backroll	TRACK 5	<b>Start</b> after Mark says "THERE WAS A LOT OF COLORING". <b>Stop</b> after music ends.
5 BALLS		
3 CLUBS	TRACK 6	<b>Start</b> when Mark touches clubs. <b>Stop</b> after music ends.
4 CLUBS		
LASER DIABLO	TRACK 7	<b>Start</b> after Mark says "LETS KILL THE LIGHTS". <b>Stop</b> after second piece of music ends.
TORCHES	TRACK 8	<b>Start</b> after Mark says "THE OTHERS WERE LOST IN THE FIRE". <b>Stop</b> after music ends.
BALL + RINGS	TRACK 9	<b>Start</b> after Mark says "...HIS NAME WAS FRANCIS BRUNN". <b>Stop</b> after music ends.
UNICYCLE, APPLE,KNIFE,TORCH		
PING-PONG BALLS 2,3,5- -5 PP Balls	TRACK 10	<b>Start</b> after Mark says "...22 CANADIAN !" <b>Stop</b> after music ends.
BOWLING BALL, TANK, ELECTRIC KNIFE		
	TRACK 11	<b>Start</b> after Mark says "911". Let music run after trick ends and music cross fades into run off. <b>Fade Out</b> music after Mark bows and says "TELL YOU WHAT, I'LL DO ONE MORE THING".
FANS	TRACK 12	<b>Start</b> when Mark re-enters stage wearing large belt with lights. <b>Let it Run !!!</b>



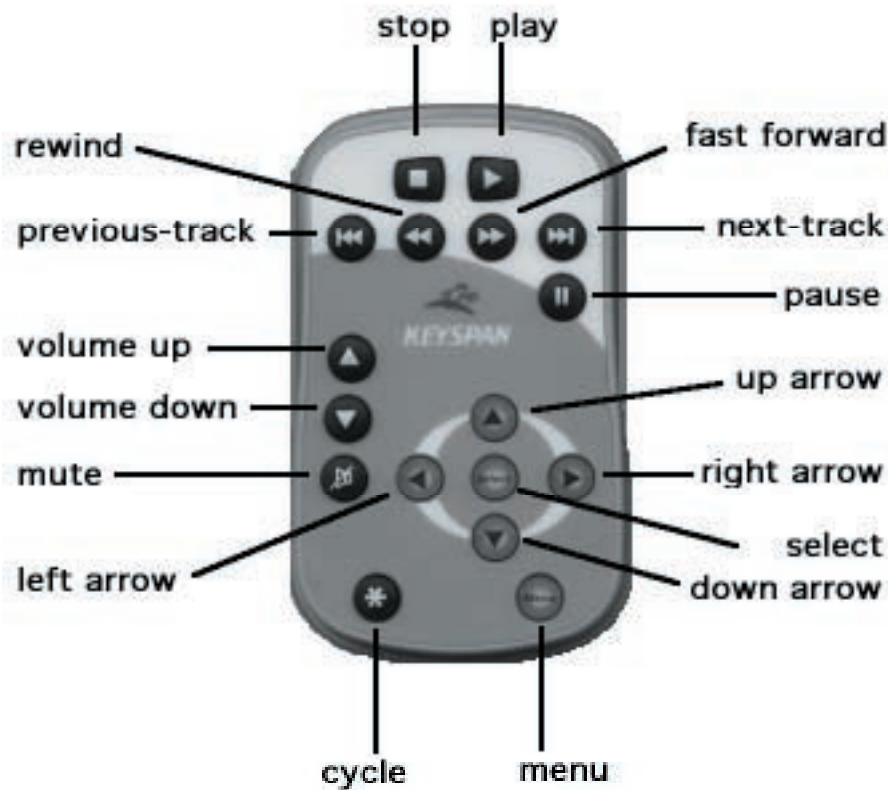
# MARK NIZER

## TECH SHEET

### VIDEO CUES

#### Beginning of show:

- Start pre show music from computer by pressing the "PLAY" button on remote.
- Exit Music Visuals by pressing the "CYCLE" or " " button on remote. Wait 2 seconds
- Start DVD Intro from computer by pressing the "PLAY" button on remote.  
NOTE: If DVD fails to start from the DVD Menu press the "Select" button on remote or the "Enter" key on the keyboard.
- At end of DVD Introduction (about 3 minutes long) turn off the projector.
- Make sure all wires are out of the way and gently close the laptop cover.  
\*NOTE: The remote will only work if you are pointing it directly at the remote receiver.





# MARK NIZER

## TECH SHEET

### BREAK DOWN SHEET

#### UNICYCLE:

**1. REMOVE PEDDLES:** They are detached where they connect to the silver crank shaft. Position the unicycle with the seat quick release to the back. The peddle to your right unscrews the normal direction. The left peddle unscrews the opposite direction. You should be able to unscrew it by hand. There is a thin black wrench (if needed) in the large green duffle bag side zipper pocket.

**2. REMOVE SEAT SECTION:** Release the tension on the quick release then twist the pipe out of the larger pipe. This is a tight fit and requires some strength. Close quick release.

**3. PUT AWAY:** Place the wrench (if used) and peddles back in the green duffle bag side zipper section and zip it closed. Put the black cloth cover from the large section of the green duffle around the seat to protect it. Place the seat section, then the wheel section in the green duffle bag with the seat and wheel at opposites ends of the bag. Leave open.

#### DEFLATE BALLS:

**1. Deflate 2-4 large volleyball size balls and the one large yellow ball. Wet the needle tip and insert approx. 1 inch into white or black valve. Apply pressure (sitting on it works well) being careful not to sit on the valve or ball needle. Have the needle point out, parallel to the ground.**

**2. Place them in the large green duffle bag after unicycle.**

#### EMPTY CONTAINERS:

**1. Empty water from red ping pong balls holder, being careful not to spill the ping pong balls.**

**2. Empty 2 plastic bottles of fuel and acetone. If possible put them back in the metal cans provided.**

#### RETRIEVE FOAM CORE BOX:

**1. In most venues there will be a foam core box attached to the ceiling or fly space.**

**2. Remove it and gently unfasten velcro connections to make box flat.**

#### FOG MACHINE:

**1. Unplug from power supply. Unplug remote control from back of fogger. Wrap cords.**

**2. Unscrew blue fog fluid cover with tube going thru it and replace it with solid blue cover (located in fog case). Put the cover you removed with tube in plastic zip lock bag; it stays attached to fogger. Place remote and it's wires in side section of fog case. Place fogger in case. Close.**

MARK NIZER c/o Active Media Group

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